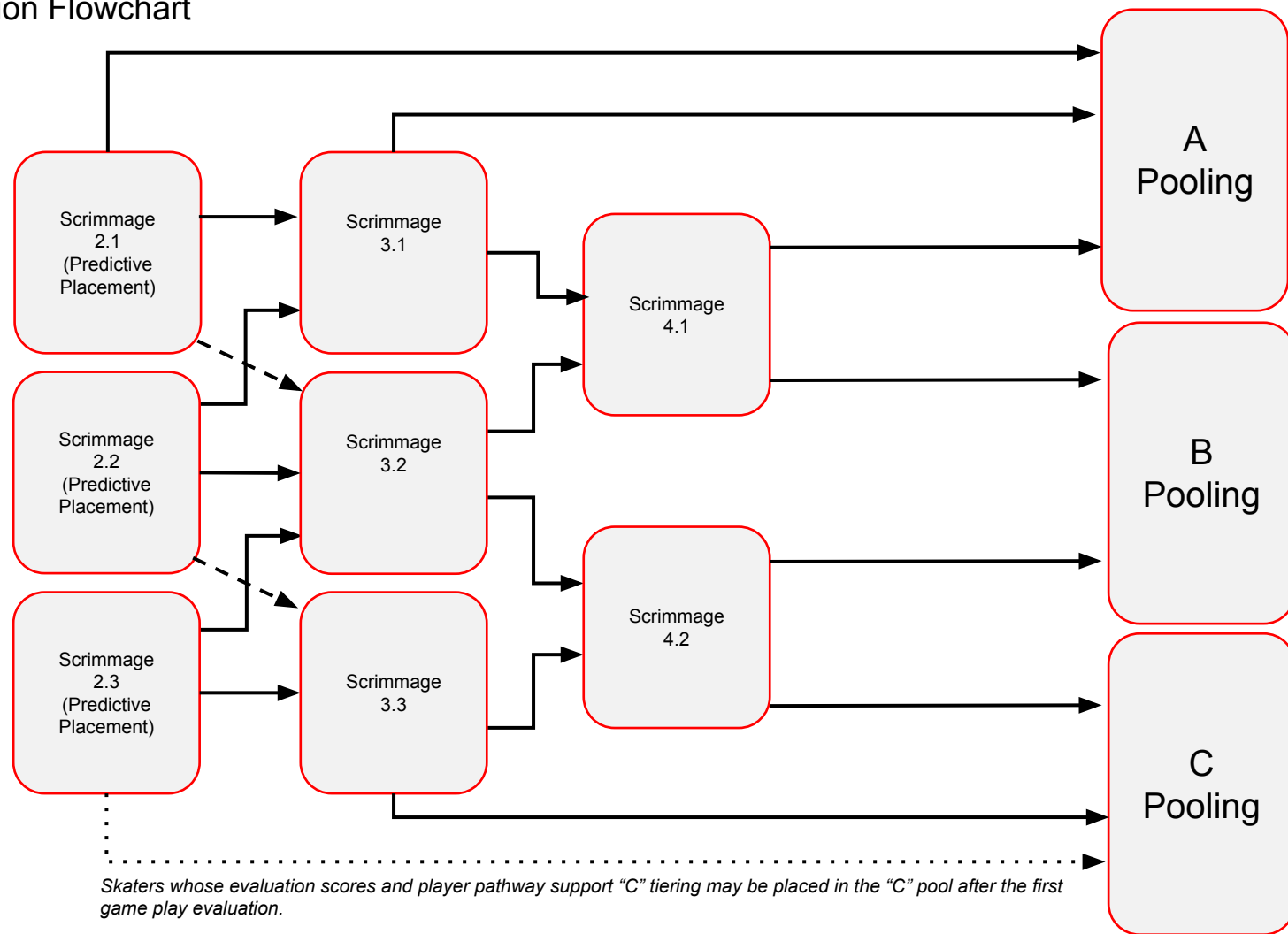


U16 – 2025/2026 Evaluation Flowchart



U16 – 2025/2026 Evaluation Flowchart

Narrative

Pre-Skate	<ul style="list-style-type: none">• This is an opportunity for players to get on the ice prior to Scrimmage Game Play Evaluations• Players will be randomly placed in 1.1 or 1.2• Attendance is not mandatory
Scrimmage Game Play: Round 1 (2.1, 2.2, 2.3)	<ul style="list-style-type: none">• All players will participate in a minimum of one Scrimmage Game Play evaluations• Players will be placed in their skate based on a Predictive Placement Algorithm• Skaters whose evaluation scores are significantly below average may be moved to a lower tier• Attendance is mandatory
Scrimmage Game Play: Round 2 (3.1, 3.2, 3.3)	<ul style="list-style-type: none">• Top ranked players from 3.2 and 3.3 will be moved up• An undefined number of Top and Bottom players will be removed from game play evaluations and placed in A Pooling or C Pooling. (Note: Defining the number of players is not possible until it is determined how many A, B, and C teams there will be this season.• Attendance is mandatory
Scrimmage Game Play: Round 3 (4.1, 4.2)	<ul style="list-style-type: none">• All remaining players will be ranked and placed in their skate based on the ranking determined by averaging Round 1 and Round 2 evaluation scores• Players in 4.1 will be considered for A or B based on evaluation scores from this round. Players who do not want to play on an A team, will be removed from the secured or unsecured list.• Players in 4.2 will be considered for B or C based on evaluation scores from this round. Attendance is mandatory